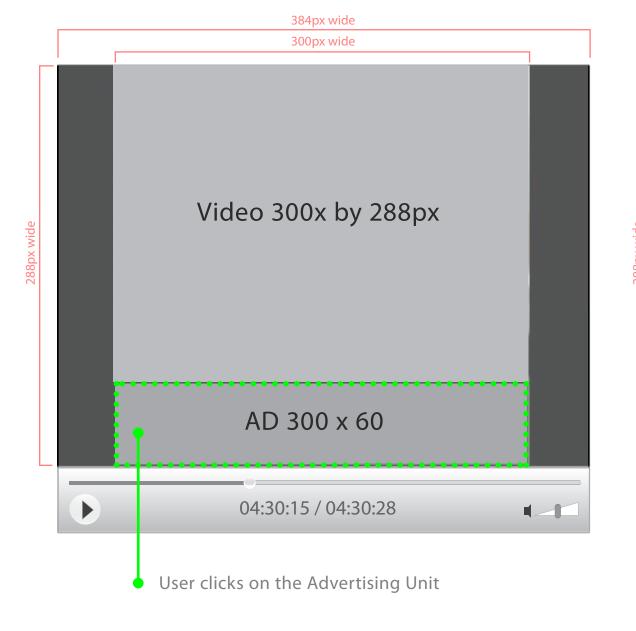
Video Player Ad Overlay Unit

User Experience Wireframes

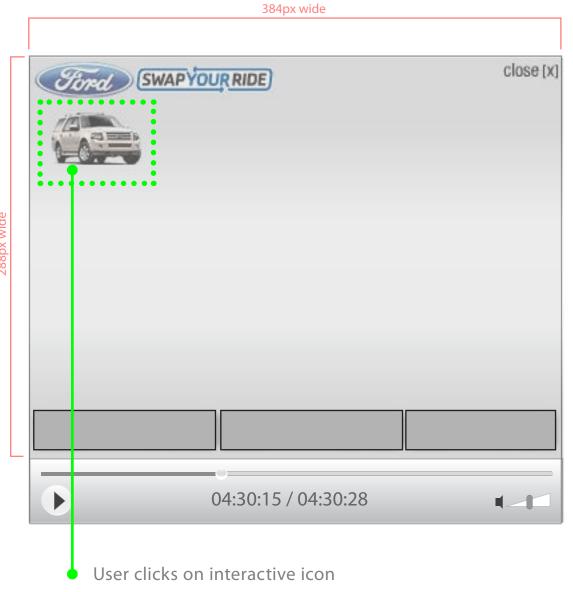


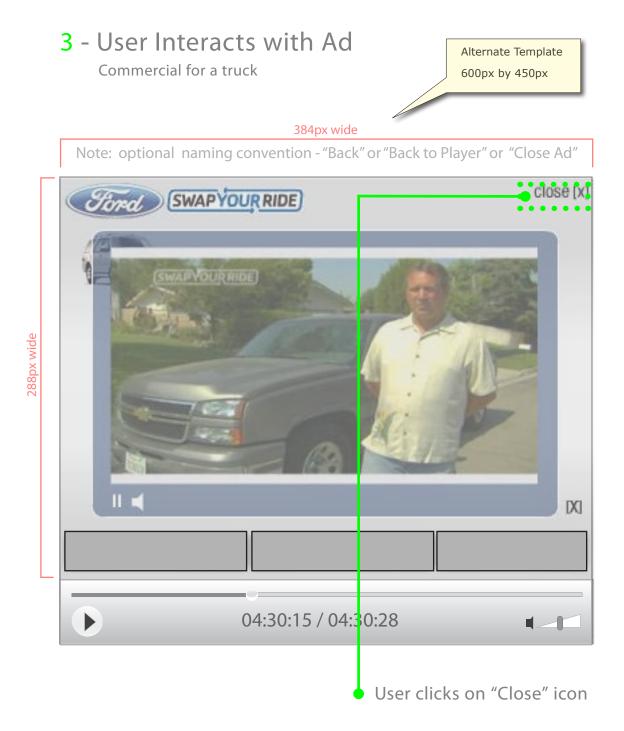
Video Player Ad Overlay Unit - User Interacts with AD

1 - Initial State
 Advertising Overlay unit appears within the video playback window



2 - Expanded State
Advertising Unit expands to provide more information





Video Player Ad Overlay Unit - User Ignores AD - AD times out

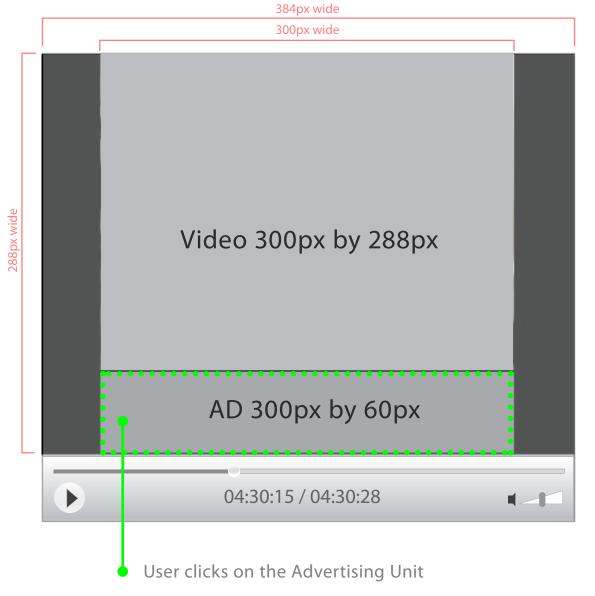
1 - Initial State

Video is playing - Ad is not showing



2 - Ad 300 x 60 is displayed

Advertising Overlay unit appears within the video playback window



3 - Small Leave Behind

The videoplayer issues a "hide" command, then the overlay should switch to its Hidden state (45x15 that sits just to the right of where the 300x60 was sitting, 5-10 pixels up from the bottom).

